



| SKILLS (continued)  |       |          |        |
|---|-------|----------|--------|
| Name  | Level | Relative | Pts    |
| Knife<br><small>Parry: 11</small>   | 14    | DX+3     | [ 8 ]  |
| Mental Strength   | 12    | Will+2   | [ 4 ]  |
| Power Blow  | 10    | Will+0   | [ 4 ]  |
| Sex Appeal<br><small>Includes: +1 from 'Appearance'</small>   | 11    | HT+0     | [ 1 ]  |
| Thrown Weapon (Knife)   | 11    | DX+0     | [ 1 ]  |
| Two-Handed Axe/Mace<br><small>Parry: 11</small>   | 12    | DX+1     | [ 4 ]  |
| Two-Handed Sword<br><small>Parry: 12<br/>Conditional: +1 from 'Weapon Bond (Samantha the Two-Handed Sword)'</small> | 15    | DX+4     | [ 16 ] |
| Wrestling<br><small>Parry: 11</small>   | 13    | DX+2     | [ 8 ]  |

| TECHNIQUES  |       |          |       |
|---|-------|----------|-------|
| Name  | Level | Relative | Pts   |
| Arm Lock (Judo)   | 10    | def+0    | [ 0 ] |
| Arm Lock (Knife)  | 14    | def+0    | [ 0 ] |
| Arm Lock (Wrestling)  | 13    | def+0    | [ 0 ] |
| Armed Grapple (Knife)   | 12    | def+0    | [ 0 ] |
| Armed Grapple (Two-Handed Sword)  | 13    | def+0    | [ 0 ] |
| Back Strike (Knife)   | 11    | def+1    | [ 2 ] |
| Bind Weapon (Two-Handed Sword)  | 12    | def+0    | [ 0 ] |
| Choke Hold (Knife)  | 11    | def+0    | [ 0 ] |
| Choke Hold (Two-Handed Sword)   | 12    | def+0    | [ 0 ] |
| Close Combat (Two-Handed Sword)   | 11    | def+0    | [ 0 ] |
| Counterattack (Two-Handed Sword)  | 10    | def+0    | [ 0 ] |
| Disarming (Judo)  | 10    | def+0    | [ 0 ] |
| Disarming (Two-Handed Sword)  | 15    | def+0    | [ 0 ] |
| Dual-Weapon Attack (Knife)  | 10    | def+0    | [ 0 ] |
| Feint (Knife)   | 14    | def+0    | [ 0 ] |
| Ground Fighting (Knife)   | 10    | def+0    | [ 0 ] |
| Head Butt (Brawling)  | 11    | def+0    | [ 0 ] |
| Hook (Two-Handed Axe/Mace)  | 9     | def+2    | [ 3 ] |
| Kicking (Brawling)  | 10    | def+0    | [ 0 ] |
| Knee Strike (Brawling)  | 11    | def+0    | [ 0 ] |
| Retain Weapon (Knife)   | 14    | def+0    | [ 0 ] |
| Retain Weapon (Two-Handed Sword)  | 15    | def+0    | [ 0 ] |
| Reverse Grip (Knife)  | 10    | def+2    | [ 2 ] |
| Spinning Strike (Knife)   | 12    | def+0    | [ 0 ] |
| Targetted Attack (Two-Handed Sword Thrust/Face) (Two-Handed Sword)          | 10    | def+0    | [ 0 ] |
| Targetted Attack (Two-Handed Sword Thrust/Neck) (Two-Handed Sword)          | 10    | def+0    | [ 0 ] |
| Targetted Attack (Two-Handed Sword Thrust/Vitals Chinks) (Two-Handed Sword) | 5     | def+0    | [ 0 ] |
| Trip (Judo)   | 9     | def+0    | [ 0 ] |
| Trip (Wrestling)  | 10    | def+0    | [ 0 ] |
| Whirlwind Attack (Two-Handed Sword)   | 10    | def+0    | [ 0 ] |

| POINTS SUMMARY                              |  | Pts        |
|---|--|------------|
| Basic Attributes, Secondary Characteristics |  | [ 55 ]     |
| Advantages, Perks                           |  | [ 88 ]     |
| Disadvantages, Quirks                       |  | [ -54 ]    |
| Skills, Techniques                          |  | [ 61 ]     |
| Spells                                      |  | [ 0 ]      |
| <b>Total Points Spent:</b>                  |  | <b>150</b> |
| <b>Unspent Points:</b>                      |  | <b>0</b>   |

| MELEE ATTACKS  |       |       |          |       |    |       |
|--|-------|-------|----------|-------|----|-------|
| Name   | Level | Parry | Damage   | Reach | ST | Notes |
| Brass Knuckles   | 12    | 11    | 1d cr    | C     | —  | [3]   |
| Brawling • Punch   | 12    | 11    | 1d-1 cr  | C     | —  |       |
| Brawling • Kick  | 10    | —     | 1d cr    | C,1   | —  |       |
| Brawling • Bite  | 12    | —     | 1d-1 cr  | C     | —  |       |
| Kick   | 10    | —     | 1d cr    | C,1   | —  |       |
| Knee Strike (Brawling)   | 11    | —     | 1d cr    | C     | —  |       |
| Large Knife • swing  | 14    | 11    | 2d-3 cut | C,1   | 6  |       |
| Large Knife • thrust   | 14    | 11    | 1d imp   | C     | 6  | [1]   |
| Long Knife • swing   | 14    | 12    | 2d-2 cut | C,1   | 7  |       |
| Long Knife • thrust  | 14    | 12    | 1d imp   | C,1   | 7  |       |
| Longsword ("Samantha", his father's old sword) • two-handed swing  | 16    | 13    | 2d+4 cut | 1     | 9† |       |
| Longsword ("Samantha", his father's old sword) • two-handed thrust | 16    | 13    | 1d+5 imp | 1,2   | 9† |       |
| Longsword ("Samantha", his father's old sword) • one-handed swing  | 13    | 11    | 2d+4 cut | 1     | 10 |       |
| Longsword ("Samantha", his father's old sword) • one-handed thrust | 13    | 11    | 1d+4 imp | 1,2   | 10 |       |
| Longsword ("Samantha", his father's old sword) • mace swing        | 13    | 11U   | 2d+5 cr  | 1     | 10 |       |

| RANGED ATTACKS |       |        |     |             |     |       |    |      |     |    |       |
|----------------|-------|--------|-----|-------------|-----|-------|----|------|-----|----|-------|
| Name           | Level | Damage | Acc | Range       | RoF | Shots | ST | Bulk | Rcl | LC | Notes |
| Large Knife    | 11    | 1d imp | 0   | 10.4 / 19.5 | 1   | T(1)  | 6  | -2   | —   | 4  |       |

| EQUIPMENT |  |      |        |
|-----------|--|------|--------|
| Qty       | Item   | Cost | Weight |
| 1         | Backpack, Small<br>Description: TL:1 LC:1 Notes: Holds 40 lbs. of gear.  | 60   | 3      |
| 1         | Boots<br>Description: TL:2 LC:-- DR:2* Locations: feet Notes: [1] Concealable as or under clothing.<br>Location: feet  | 80   | 3      |
| 2         | Brass Knuckles (Signature Gear)<br>Description: TL:1 LC:4, Dam:thr cr Reach:C Parry:0 ST:-- Skill:Boxing, Brawling, Karate, DX Notes: [3] Brawling increases all unarmed damage; claws and Karate improve damage with punches and kicks (claws don't affect damage with brass knuckles or boots); Boxing improves punching damage. Calculated damage takes into account these skill bonuses.   | 0    | 0.5    |
| 1         | Face Mask<br>Description: TL:3 LC:3 DR:4 Locations: face<br>Location: face   | 100  | 2      |
| 1         | Gauntlets<br>Description: TL:2 LC:4 DR:4 Locations: hands<br>Location: hands   | 100  | 2      |
| 1         | Heavy Leather Sleeves<br>Description: TL:1 LC:4 DR:2 Locations: arms<br>Location: arms   | 50   | 2      |
| 1         | Large Knife (Signature Gear)<br>Description: TL:0 LC:4, [Mode: thrown Dam:thr imp Acc:0 Range:ST*0.8/ST*1.5 RoF:1 Shots:T(1) ST:6 Bulk:-2], [Mode:swing Dam:sw-2 cut Reach:C,1 Parry:-1 ST:6 Skill:Knife], [Mode:thrust Dam:thr imp Reach:C Parry:-1 ST:6 Skill:Knife Notes: [1] Can be thrown. See Muscle Powered Ranged Weapon Table (p. 275)]   | 0    | 1      |
| 1         | Leather Armor<br>Description: TL:1 LC:4 DR:2 Locations: torso, groin<br>Location: torso, groin   | 100  | 10     |
| 1         | Leather Leggings<br>Description: TL:1 LC:-- DR:1* Locations: legs Notes: [1] Concealable as or under clothing.<br>Location: legs   | 40   | 2      |
| 2         | Long Knife (Signature Gear)<br>Description: TL:0 LC:4, [Mode:swing Dam:sw-1 cut Reach:C,1 Parry:0 ST:7 Skill:Knife], [Mode:thrust Dam:thr imp Reach:C,1 Parry:0 ST:7 Skill:Knife]  | 0    | 3      |
| 1         | Longsword ("Samantha", his father's old sword) (Weapon Bond (Perk); Weapon Master Damage Bonus; Signature Gear)<br>Description: TL:3 LC:4, [Mode:two-handed swing Dam:sw+1 cut Reach:1 Parry:0 ST:9† Skill:Two-Handed Sword Notes: Requires two hands.], [Mode:two-handed thrust Dam:thr+3 imp Reach:1,2 Parry:0 ST:9† Skill:Two-Handed Sword Notes: Requires two hands.], [Mode:one-handed swing Dam:sw+1 cut Reach:1 Parry:0 ST:10 Skill:Broadsword], [Mode:one-handed thrust Dam:thr+2 imp Reach:1,2 Parry:0 ST:10 Skill:Broadsword], [Mode:two-handed inverted swing Dam:sw+2 cr Reach:1 Parry:0U ST:10 Skill:Two-Handed Axe/Mace] | 0    | 4      |
| 1         | Personal Basics<br>Description: TL:0 Notes: Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.   | 5    | 1      |

| EQUIPMENT (continued) |  |      |        |
|-----------------------|--|------|--------|
| Qty                   | Item   | Cost | Weight |
| 1                     | Pot-Helm<br>Description: TL:3 LC:4 DR:4 Locations: skull<br>Location: skull  | 100  | 5      |
| 1                     | Steel Breastplate (Signature Gear)<br>Description: TL:3 LC:3 DR:5F Locations: torso Notes: [2] Partial Coverage: Only protect from the front.<br>Location: torso | 0    | 18     |