

Name Stalagmite Player Point Total 75  
 Ht 6'10" Wt 280 lbs. Size Modifier 1 Age 44 Unspent Points 0  
 Notes Classic hired rubble, down out of the high mountains in search of a job and a party.

<b>ST</b>	15	[ 0 ]	<b>HP</b>	15	[ 0 ]
<b>DX</b>	10	[ 0 ]	<b>Will</b>	10	[ 10 ]
<b>IQ</b>	8	[ 0 ]	<b>Per</b>	9	[ 0 ]
<b>HT</b>	12	[ 0 ]	<b>FP</b>	12	[ 0 ]

<b>MP</b>			Magery:	[ ]
			Staff:	[ ]

Languages	Spoken	Written
Trollish (Native Speaker)	(Native)	(Illiterate) [ -3 ]
Uberwaldean	(Accented)	[ 2 ]

<b>DR</b>	<b>TL:</b> 4 [ 0 ]
<b>2+7</b>	<b>Cultural Familiarities</b>
	Sto Plains/Uberwald [ 1 ]
	Trollish (Native) [ 0 ]

<b>PARRY</b>	<b>Reaction Modifiers</b>
8	<b>Appearance:</b> -2/-2
Polearm	<i>Unappealing Includes:</i> -2 from 'Appearance'
<b>BLOCK</b>	<i>Appealing Includes:</i> -2 from 'Appearance'
	<b>Status:</b> -1; <i>Includes:</i> -1 from 'Status'
	<b>Other:</b> +0
6	Conditional: -1 from 'Odious Racial Habit (Hitting People)' when people are aware of the issue, -1 from 'Compulsive Carousing' when from people who disapprove
<b>DX</b>	

BASIC LIFT 72 DAMAGE Thr 1d+1 Sw 2d+1  
 BASIC SPEED 6 [ 10 ] BASIC MOVE 6 [ 0 ]

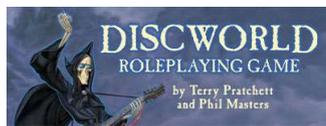
ENCUMBRANCE	MOVE	DODGE
None (0) = BL <b>72</b>	<b>BM x 1 6</b>	<b>Dodge 9</b>
Light (1) = 2 x BL 144	BM x 0.8 4	Dodge - 1 8
Medium (2) = 3 x BL 216	BM x 0.6 3	Dodge - 2 7
Heavy (3) = 6 x BL 432	BM x 0.4 2	Dodge - 3 6
X-Heavy (4) = 10 x BL 720	BM x 0.2 1	Dodge - 4 5

**TEMPLATES AND METATRAITS**  
 Moderate-Sized Troll [ 83 ]  
 Racial Skill Point Bonus (Brawling) 2 [2]; Resistant (Disease) (Occasional) (+3) [3]; Troll HT Bonus 2 [20]; Troll Perception Bonus 1 [5]; Troll SM Bonus 1 [0]; Troll ST Bonus 6 (Size) [54]; Odious Racial Habit (Hitting People) -1 [-5]; Troll IQ Penalty -2 [-40]; Damage Resistance 5 [25]; Fearlessness 4 [8]; High Pain Threshold [10]; Lifting ST 4 (Size) [11]; Night Vision 3 [3]; Protected Eyes 3 [3]; Temperature Tolerance (Cold) 2 [3]; Longevity [1]; Striking Surface [1]; Appearance (Ugly) [-8]; Troll Brain [-10]; Brawling Society [-1]; Cannot Float [-1]; Weak Spot (Neck) [-1].

**ADVANTAGES AND PERKS**  
 Damage Resistance 2 [ 10 ]

**DISADVANTAGES AND QUIRKS**  
 Compulsive Carousing (6 or less) [ -10 ]  
 Innumerate [ -5 ]  
 Reduced ST -1 (Affects ST; Size) [ -9 ]  
 Short Attention Span (15 or less) [ -5 ]  
 Skinny [ -5 ]  
 Status -1 [ -5 ]  
 Ugliness is "Universal" - Trolls respond to it too [ -2 ]  
 Wealth (Struggling) [ -10 ]  
 Code of Honour (Sticks to agreements as much as seems safe) [ -1 ]  
 Horrible Hangovers [ -1 ]

SKILLS		
Name	Level	Relative Level
Area Knowledge (Home Mountains)	9	IQ+1 [ 2 ]
Brawling	11	DX+1 [ 0 ]
<i>Includes: +2pts from 'Racial Skill Point Bonus (Brawling)'</i>		
Carousing	13	HT+1 [ 2 ]
Connoisseur (Music)	7	IQ-1 [ 1 ]
Intimidation	10	Will+0 [ 2 ]
Navigation/TL4 (Land)	8	IQ+0 [ 2 ]
Polearm	11	DX+1 [ 4 ]
Streetwise	8	IQ+0 [ 2 ]



Stalagmite

HAND WEAPONS					Cost	Weight
Qty	Weapon	Damage	Reach	Lvl(Pry)ST	Notes	
	Brawling					
	Punch	1d cr	C,1	11 (8)		
	Bite	1d cr	C,1	11 (No)		
	Kick	1d+1 cr	C,1	9 (No)		
1	Halberd					7.5 12
	Swing/cut	2d+6 cut	2,3*	11 (8U) 13‡		
	Swing/imp	2d+5 imp	2,3*	11 (8U) 13‡	[2]	
	Thrust	1d+4 imp	1-3*	11 (8U) 12‡		

RANGED WEAPONS												Cost	Weight
Qty	Weapon	Damage	Acc	Range	RoF	Shots	Lvl	ST	Bulk	Rcl	LC No		

**SPEED/RANGE TABLE**  
For complete table, see p. 550.

Speed/Range Modifier	Linear Measurement (range/speed)
0	2 yd or less
-1	3 yd
-2	5 yd
-3	7 yd
-4	10 yd
-5	15 yd
-6	20 yd
-7	30 yd
-8	50 yd
-9	70 yd
-10	100 yd
-11	150 yd
-12	200 yd
-13	300 yd
-14	500 yd
-15	700 yd

**HIT LOCATION**

Modifier	Location
0	Torso
-2	Arm/Leg
-3	Groin
-4	Hand
-5	Face
-5	Neck
-7	Skull

*Imp or Pi attacks can target vitals at -3 or eyes at -9.*

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**ARMOR & POSSESSIONS**

Qty	Item	Location	Cost	Weight
1	Light Armour	full suit, skull	35	40

**APPEARANCE**  
A tall, thin, pointy-headed troll with a polearm and a serious expression.

**POINTS SUMMARY**

Attributes/Secondary Characteristics	[ 20 ]
Advantages/Perks/TL/Languages/ Cultural Familiarity	[ 93 ]
Disadvantages/Quirks	[ -53 ]
Skills/Standardised Spells	[ 15 ]
Other	[ ]