

THAUMATOLOGY

The Age of Gold

Doc Mudra vs. The Aztec Horror

In the Age of Gold 1930s, magic has returned as a power in the world – but it’s still a mystery, and sometimes a terror. The amazing Doc Mudra has gathered his Uncanny Four from every part of the globe to solve mysteries and blast terrors back into the shadows with the dual lights of magic and reason. But when the Amazing Helix-Plane takes them down Mexico way, can even the Doc’s strength or the Uncanny Four’s skills prevail against ancient horrors?

To Be Run *When*: _____

To Be Run *Where*: _____

To Be Run *By*: _____

Please Sign Up for the Character You Wish to Play:

Doc Mudra: _____

(Mighty Masked Mystery Man and leader of the group.)

Major George Gregory: _____

(A great white hunter, known throughout East Africa as “He Who Speaks With Ghosts”.)

Irina Fedorevna: _____

(The enigmatic “White Russian Flame”, with unexpected skills and strange powers of ice and fire.)

Pierre De Rocheford: _____

(French aviator, inventor, expert in weird sciences, and builder of the Amazing Helix-Plane.)

Tsai Wu Tsi: _____

(Innocuous but not untalented sorceress of the Chinese Invocationist school.)

Reserve 1: _____

Reserve 2: _____