



Name N'frerra, Goddess of Sulks Player Point Total 300
 Ht 5'2" Wt 90 lbs. Size Modifier 0 Age Unspent Points 0
 Notes Manifests as a petite, straggle-haired girl with a permanent scowl, dressed in poorly-chosen clothes.

ST	7	[-30]	HP	10	[6]
DX	11	[20]	Will	13	[15]
IQ	10	[0]	Per	12	[10]
HT	11	[10]	FP	13	[6]

BASIC LIFT 58 DAMAGE Thr 1d-3 Sw 1d-2
 BASIC SPEED 5.5 [0] BASIC MOVE 5 [0]

ENCUMBRANCE	MOVE	DODGE
None (0) = BL 58	BM x 1 7	Dodge 8
Light (1) = 2 x BL 116	BM x 0.8 5	Dodge - 1 7
Medium (2) = 3 x BL 174	BM x 0.6 4	Dodge - 2 6
Heavy (3) = 6 x BL 348	BM x 0.4 2	Dodge - 3 5
X-Heavy (4) = 10 x BL 580	BM x 0.2 1	Dodge - 4 4

ADVANTAGES AND PERKS	
Appearance (Attractive)	[4]
Burning Attack (Lightning Bolt) 2	[20]
Congregation (Up to 50)	[12]
Doesn't Breathe	[20]
Doesn't Eat or Drink	[10]
Eidetic Memory	[5]
Enhanced Move (Ground) (1/2)	[10]
Insubstantiality (Can Carry Objects (Light Encumbrance))	[96]
Invisibility (Can Carry Objects (Light Encumbrance); Only While Insubstantial; Substantial Only)	[40]
Legal Immunity (Answerable only to other gods) (Very few rules)	[15]
Lifting ST 10	[30]
Pressure-Proof	[15]
Resistant (Disease) (Occasional) (Immunity)	[10]
Resistant (Poison) (Common) (Immunity)	[15]
Temperature Tolerance (Cold) 3	[6]
Temperature Tolerance (Heat) 3	[6]
Tenure (You can't sack me, I'm your goddess - so there!)	[5]
High-Heeled Heroine	[1]
Longevity	[1]
Name Hearing	[1]
Penetrating Voice	[1]
Recognised Divinity	[1]
Self-Styling Hair	[1]
DISADVANTAGES AND QUIRKS	
Faith Maintenance (21-50 Believers)	[-30]
Impulsiveness (12 or less)	[-10]
Laziness	[-10]
Low Empathy	[-20]
Low TL -1	[-5]
Odious Personal Habit (Complaining) -1	[-5]
Overconfidence (12 or less)	[-5]
Likes the colour pink	[-1]

MP	CURRENT	CURRENT	Magery:	[]
			Staff:	[]

Languages	Spoken	Written
Quirmian (Native Language)	(Native)	(Native) [0]
DR	TL: 3	[0]
0	Cultural Familiarities	
	Sto Plains/Uberwald (Native)	[0]
PARRY	Reaction Modifiers	
8	Appearance: +1/+1	
	<i>Unappealing Includes: +1 from 'Appearance'</i>	
	<i>Appealing Includes: +1 from 'Appearance'</i>	
	Status: +0	
DX	Other: +0	
BLOCK	Conditional: -2 from 'Impulsiveness' when from sensible people, when impulsiveness is observed, -1 from 'Odious Personal Habit (Complaining)' when people notice your problem, +2 from 'Overconfidence' when young or naive individuals, -2 from 'Overconfidence' when experienced NPCs	
6		
DX		

SKILLS		
Name	Level	Relative Level
Area Knowledge (The Swamplands)	11	IQ+1 [2]
Carousing	9	HT-2 [2]
Includes: -3 from 'Low Empathy'		
Innate Attack (Beam)	11	DX+0 [1]
Intimidation	13	Will+0 [2]
Conditional: +1 from 'Penetrating Voice' when surprising someone by yelling or roaring		
Occultism	10	IQ+0 [2]
Religious Ritual (Own Cult)	9	IQ-1 [2]
Sex Appeal	11	HT+0 [8]
Includes: +1 from 'Appearance', -3 from 'Low Empathy'		
Shouting at Foreigners	10	IQ+0 [1]
Stealth	12	DX+1 [4]
Conditional: +9 from 'Invisibility' when being seen would matter		



N'ferra, Goddess of Sulks

HAND WEAPONS

Qty Weapon	Damage	Reach	Lvl(Pry)ST	Notes	Cost	Weight
Bite	1d-4 cr	C	11 (No)			
High-Heeled Heroine	1d-4 pi+	C,1	9 (No)			
Kick	1d-3 cr	C,1	9 (No)			
Punch	1d-4 cr	C	11 (8)			

RANGED WEAPONS

Qty Weapon	Damage	Acc	Range	RoF	Shots	Lvl	ST	Bulk	Rcl	LC	No	Cost	Weight
Burning Attack (Lightning Bolt)	(2)d bu	4	100 / 100	1			11						

SPEED/RANGE TABLE

For complete table, see p. 550.

Speed/ Range Modifier	Linear Measurement (range/speed)
0	2 yd or less
-1	3 yd
-2	5 yd
-3	7 yd
-4	10 yd
-5	15 yd
-6	20 yd
-7	30 yd
-8	50 yd
-9	70 yd
-10	100 yd
-11	150 yd
-12	200 yd
-13	300 yd
-14	500 yd
-15	700 yd

HIT LOCATION

Modifier	Location
0	Torso
-2	Arm/Leg
-3	Groin
-4	Hand
-5	Face
-5	Neck
-7	Skull

Imp or Pi attacks can target vitals at -3 or eyes at -9.

This sheet printed from GURPS Character Assistant.

This and other GURPS forms may also be downloaded at www.sjgames.com/gurps/resources/.

Copyright © 2013 Steve Jackson Games Incorporated. All rights reserved.

ARMOR & POSSESSIONS

Qty Item	Location	Cost	Weight
1 Ordinary Clothes (Includes high-heeled shoes)		6	2

APPEARANCE

POINTS SUMMARY

Attributes/Secondary Characteristics	[37]
Advantages/Perks/TL/Languages/ Cultural Familiarity	[325]
Disadvantages/Quirks	[-86]
Skills/Standardised Spells	[24]
Other	[]