



The Passage of the Altairean Rose

The parplanetary airship *Altairean Rose*, operating out of Port Antarctica, has been posted lost, presumed destroyed with all hands. But some will not accept that verdict. She was not the stoutest of vessels, to be sure, but there is no evidence of boiler explosion or Faraday flux collapse, and no wreckage has been reported anywhere among the known worlds.

You have been commissioned to determine the truth. But if one parplanetary vessel can simply vanish, is it wise for others to seek to follow?

A Space-Spanning **GURPS** Steampunk scenario for up to five players.

Being Run By: _____

Running Where: _____

Running When: _____

Characters Available (Please Sign Up For Your Choice):

Captain Joseph Mead, the leader of your little crew

Myrina Joanschid, Amazon warrior and second-in-command:

Olaf Larsson, a Swedish engineer and an imposing fellow:

Dr. Paul Shadwell, your craft's surgeon and scholar:

Mr. Norrielmæ, an alien, a skilled rigger, and a compulsive rogue:
