



Name: Miss Singleton

Race: Human

Appearance: Sharp-featured, dark-haired, plainly dressed, and usually obviously very focussed.

Player:

Ht: 5'6"

Wt: 130 lbs. Age: 27

Spent: 245

Unspent: 5

CHARACTER SHEET

ST 9	[-10]	HP 9	[0]	Basic Speed 6	[5]
DX 12	[40]	Will 16	[0]	Basic Move 6	[0]
IQ 16	[120]	Per 14	[-10]	BL 16 lb	(ST×ST)/5
HT 11	[10]	FP 11	[0]	Thr 1d-2	Sw 1d-1

TL 5	+2	[0]	SM +0
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Vision 14	Taste/Smell 14	Death Check 11
Hearing 14	Fright Check 16	High Jump 2.17 ft
Touch 14	Consciousness 11	Broad Jump 3 yd

HP 2, 0, -9, -18, -27, -36, -45 FP 3, 0, -11

ENCUMBRANCE TABLE					
Name	None	« Light »	Med	Hvy	X-Hvy
Basic	16 lb	32 lb	48 lb	96 lb	160 lb
Ground	6 yd	4 yd	3 yd	2 yd	1 yd
Water	1 yd	1 yd	1 yd	1 yd	1 yd
Jump	6 yd	4 yd	3 yd	2 yd	1 yd
Dodge	9	8	7	6	5

PARRY	PARRY	BLOCK	DODGE	OTHER
9		7	8/9	
DX		DX	Light	

Loc.	DR	DB	HP	#	Loc.	DR	DB	HP	#
Eyes	1	0+1	1	—	Groin	8	0+1	—	—
Neck	0	0+1	—	—	Arms	0	0+1	5	—
Skull	2	0+1	—	—	Hands	0	0+1	4	—
Face	0	0+1	—	—	Legs	0	0+1	5	—
Torso	0	0+1	—	—	Feet	1*	0+1	4	—

REACTION MODIFIERS	
Appearance:	+0
Status:	+0
Other:	+0*
* Cond. -1 from 'Odious Personal Habit (Abrensively Brisk)' when people notice your problem, Cond. +2 from 'Overconfidence' when young or naive individuals, Cond. -2 from 'Overconfidence' when experienced NPCs	

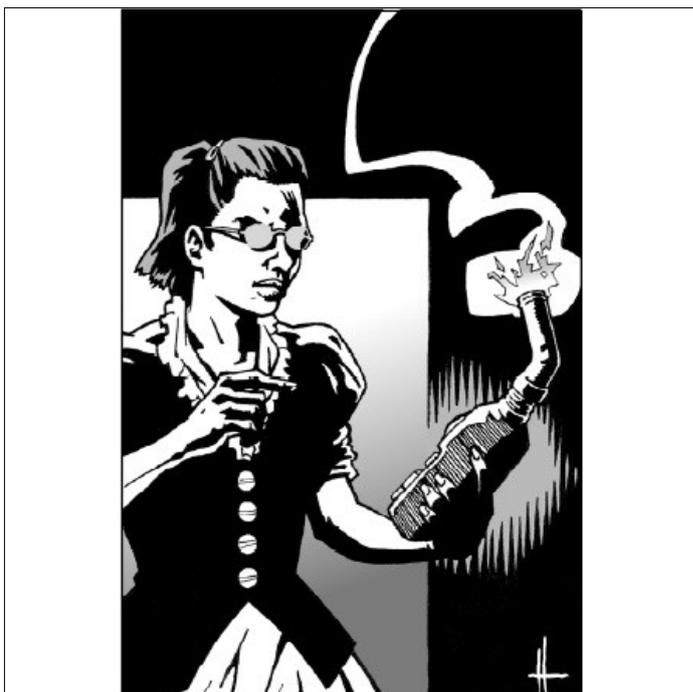
CULTURAL FAMILIARITIES	
Name	Pts
Western (Native)	[0]

LANGUAGES			
Name	Spoken	Written	Pts
English (Native)	Native	Native	[0]
German	Broken	Semi-Lit.	[2]

ADVANTAGES	
Name	Pts
Ally (Mrs Annie Turner, respectable chaperone; 25% of starting points; 15 or less)	[3]
Eidetic Memory Roll to recall: 16 (IQ)	[5]
Gadgeteer (Quick; Mistress of the Rapid Repair)	[25]
Gizmo 1	[5]
Intuition Roll to guess correctly: 16 (IQ)	[15]
Luck	[15]
Secret Service Rank 1	[5]

DISADVANTAGES	
Name	Pts
Curious (12 or less)	[-5]
Duty (The Department; 12 or less (quite often); Extremely Hazardous)	[-15]
Odious Personal Habit -1 (Abrensively Brisk)	[-5]
Overconfidence (12 or less)	[-5]

QUIRKS	
Name	Pts
Broad-Minded	[-1]



QUIRKS (continued)	
Name	Pts
Code of Honor (Basic Academic/Scientific Ethics)	[-1]
Proud	[-1]

SKILLS			
Name	Level	Relative	Pts
Bicycling	13	DX+1	[2]
Fast-Talk	16	IQ+0	[2]
Guns/TL(5+2) (Pistol)	14	DX+2	[4]
Holdout	16	IQ+0	[2]
Housekeeping	17	IQ+1	[2]
Observation	14	Per+0	[2]
Practical Science!	16	IQ+0	[24]
Savoir-Faire (High Society)	16	IQ+0	[1]
Scrounging	16	Per+2	[4]
Speed-Reading	16	IQ+0	[2]
Stealth	13	DX+1	[3]

POINTS SUMMARY	
	Pts
Basic Attributes, Secondary Characteristics	[155]
Advantages, Perks	[75]
Disadvantages, Quirks	[-33]
Skills, Techniques	[48]
Total Points Spent:	245
Unspent Points:	5

MELEE ATTACKS							
Name	Skill	Parry	Damage	Reach	ST	LC	Notes
Bite	12	-	1d-3 cr	C	-	-	
Kick	10	-	1d-2 cr	C,1	-	-	
Punch	12	9	1d-3 cr	C	-	-	

RANGED ATTACKS											
Name	Skill	Damage	Acc	Range	RoF	Shots	ST	Bulk	Rcl	LC	Notes
"Sticherin" Pistol	14	2d (2) pi-	3	320 yd / 1.42 mi	3	25	7	-3	2	3	
Light Cloak	7	spcl.	1	2 yd / 2 yd	1	T(1)	5	-4	-	-	[1]/[4]

EQUIPMENT			
Qty	Item	Cost	Weight
1	"Sticherin" Pistol (TL6+1) <small>Usenotes: Carried in concealed holster within skirt.</small>	360	2.25 lb
1	First Aid Kit (TLVar.) {p. B289} <small>Description: TL:Var. Notes: A complete kit for treating wounds, with bandages, ointments, etc. +1 to First Aid skill.</small>	50	2 lb
1	Goggles (TL(5+2)) <small>Notes: [notes] Usenotes: Eye protection +1, but if broken, can cause extra damage at GM's whim. Location: eyes</small>	20	-
1	Light Cloak (TL1) {p. B275, B287} <small>Description: TL:1 LC:-- DB:1 Dam:Spcl. Acc:1 Range:2 RoF:1 Shots:T(1) Bulk:-4 ST:5 DR:1 HP:3 Skill:Cloak Notes: [1]/[4] May entangle or ensnare the target; see Special Ranged Weapons (p. B411). Notes: [1]/[4]</small>	20	2 lb
1	Ordinary Clothes (Status +0; TL0; Lightly Structured; Steam Age Materials) {p. B266} <small>Description: One complete outfit, ranging in quality from castoff rags to designer fashions, depending on Status. At minimum: undergarments, plus a tunic, blouse, or shirt with hose, skirt, or trousers - or a long tunic, robe or dress - and suitable footwear. 20% of cost of living; 2lbs. Usenotes: Bustle contains space for battery and gives DR 1 vs. 1/3 of body or leg hits from behind.</small>	120	4.8 lb
1	Pistol Battery (TL6+1) <small>Usenotes: Concealed in Bustle.</small>	16.5	2 lb
1	Portable Electronics Repair Kit (TL6) {p. B289} <small>Description: TL:6 Notes: Basic equipment for Electronics Repair skill.</small>	1200	10 lb
1	Portable Mechanic Tool Kit (TL5) {p. B289} <small>Description: TL:5 Notes: Basic equipment for Mechanic skill.</small>	600	20 lb
1	Shoes (TL1) {p. B284} <small>Description: TL:1 LC:-- DR:1* Locations: feet Notes: [1] Concealable as or under clothing. Notes: [1] Location: feet</small>	40	2 lb
1	Steel Corset (TL(5+2)) <small>Notes: [notes] Usenotes: Covers abdomen and groin. Usually worn under clothing. Location: groin</small>	275	5.5 lb

LOAD-OUTS			
Qty	Adventuring with a Porter	Cost	Weight
1	Goggles (TL(5+2)) <small>Location: eyes</small>	20	-
1	Light Cloak (TL1)	20	2 lb
1	Ordinary Clothes (Status +0; TL0)	120	4.8 lb
1	Shoes (TL1) <small>Location: feet</small>	40	2 lb
1	Steel Corset (TL(5+2)) <small>Location: groin</small>	275	5.5 lb
Totals:		475	14.3 lb
Qty	« Adventuring without a Porter »	Cost	Weight
1	"Sticherin" Pistol (TL6+1)	360	2.25 lb
1	First Aid Kit (TLVar.)	50	2 lb
1	Goggles (TL(5+2)) <small>Location: eyes</small>	20	-
1	Light Cloak (TL1)	20	2 lb
1	Ordinary Clothes (Status +0; TL0)	120	4.8 lb
1	Pistol Battery (TL6+1)	16.5	2 lb
1	Shoes (TL1) <small>Location: feet</small>	40	2 lb
1	Steel Corset (TL(5+2)) <small>Location: groin</small>	275	5.5 lb
Totals:		901.5	20.55 lb
Qty	Full Load	Cost	Weight
1	"Sticherin" Pistol (TL6+1)	360	2.25 lb
1	First Aid Kit (TLVar.)	50	2 lb
1	Goggles (TL(5+2)) <small>Location: eyes</small>	20	-
1	Light Cloak (TL1)	20	2 lb
1	Ordinary Clothes (Status +0; TL0)	120	4.8 lb
1	Pistol Battery (TL6+1)	16.5	2 lb
1	Portable Electronics Repair Kit (TL6)	1200	10 lb

LOAD-OUTS (continued)				
Qty	Full Load	Cost	Weight	
1	Portable Mechanic Tool Kit (TL5)	600	20 lb	
1	Shoes (TL1) <small>Location: feet</small>	40	2 lb	
1	Steel Corset (TL(5+2)) <small>Location: groin</small>	275	5.5 lb	
Totals:		2701.5	50.55 lb	
Qty	Unarmed and Sociable	Cost	Weight	
1	Ordinary Clothes (Status +0; TL0)	120	4.8 lb	
1	Shoes (TL1) <small>Location: feet</small>	40	2 lb	
1	Steel Corset (TL(5+2)) <small>Location: groin</small>	275	5.5 lb	
Totals:		435	12.3 lb	

NOTES
<p>You are the daughter of a northern industrialist, who appears to have inherited and built upon his gift for engineering. In fact, you are an expert in applied science of all kinds. However, you have had to work against a great deal of foolish prejudice against the very idea of a lady scientist - and you do not always suffer fools gladly. Hence, you were <i>quite</i> easily convinced when one body offered you the option of useful paid employment and the opportunity to examine some very curious technology at close quarters.</p> <p>The Department of Unconventional Philosophical Resolutions takes talent where it finds it, and encounters far more bizarre phenomena than <i>lady scientists</i>. (It has also assigned an assistant agent, Miss Turner, to act as your chaperone, lest short-sighted or small-minded individuals should question your presence on some scenes.) And your talents and good sense ensure that this employment can be nothing like as dangerous as some foolish folk seem to think.</p> <p>SOCIAL DISORDER FEAR TRIGGER: Cool-headed rationality failing or causing evil rather than good.</p>